

YOUTH TECHNICAL REGULATIONS

The Youth level of competition will be offered for each category at GymCan championship events.

Youth perform one Combined exercise, maximum duration of 2 minutes (no minimum duration).

The Youth Combined exercise must consist of the following:

- Pairs: 2 balance elements chosen from the FIG 11-16 difficulty tables + 1 optional element from FIG tables and 2 dynamic elements from 11-16 difficulty tables + 1 optional element from FIG tables (OPTIONAL can be from 11-16 difficulty tables but not the same ROWS used on the compulsory elements).
- Groups: 1 pyramid chosen from the FIG 11-16 difficulty tables + 1 optional pyramid from FIG tables (only 2 static holds of 3'' are required in the routine) and 2 dynamic elements from the FIG 11-16 difficulty tables + 1 optional element from FIG tables (OPTIONAL can be from 11-16 difficulty tables but not the same ROWS used on the compulsory elements).
- Individual: 3 individual elements must be executed – no matter if is cat1 or cat2 (NO SALTO REQUIRED).

The Difficulty score is calculated in accordance with FIG 11-16 (i.e. Difficulty Value of the exercise is calculated according the difficulty Value of the performed elements up to a max of 0.5).

The total score is determined by adding together:

- 2X the average mark for Technical merit (Execution or E score)
- The average mark for Artistic merit (Artistry or A score)
- The Difficulty Value of the Compulsory elements (D Score).

Penalties are taken from the Total Score by the Chair and DJ in accordance with the current FIG Code of Points.

$E \text{ score} + A \text{ score} + D \text{ score} = \text{Total Score} - \text{Penalties} = \text{Final Score}$

If four execution and four artistry judges are used, the average is determined by eliminating the high score and the low score, and taking the average of the middle two scores.

If two or three E/A judges are used, all scores are used to determine the average.

Ties are not broken. In case of a tie, duplicate awards will be given, and the next place(s) will be skipped.

